

1 Kings 22:21

Authorized King James Version (KJV)

And there came forth a spirit, and stood before the LORD, and said, I will persuade him.

Analysis

And there came forth a spirit, and stood before the LORD, and said, I will persuade him.

This verse contributes to the broader narrative of ahab's death and jehoshaphat's alliance, within the book's focus on prophetic ministry of Elijah confronting Baalism.

The Hebrew text reveals nuances important for understanding this passage's contribution to 1 Kings' theological message about kingship, covenant, and faithfulness to Yahweh. This verse demonstrates the consequences when God's people—especially their leaders—either follow or forsake the covenant established at Sinai.

Historical Context

First Kings was written during or after the Babylonian exile (6th century BCE), reflecting on the monarchy period (10th-9th centuries BCE) to explain why the kingdoms fell. Elijah's ministry (c. 860-850 BCE) occurred during Ahab's reign, a time of intense spiritual crisis in Israel.

Ancient Near Eastern kingship ideology viewed kings as divine representatives responsible for maintaining cosmic order through right worship. Archaeological discoveries from sites like Megiddo, Hazor, and Samaria confirm the historical

reliability of 1 Kings' descriptions of building projects and administrative structures.

Related Passages

Ephesians 2:8 — Salvation by grace through faith

Romans 10:9 — Confession and belief for salvation

Study Questions

1. How does this passage illustrate the importance of complete obedience to God's word without compromise?
2. What does Elijah's ministry reveal about God's character and His commitment to His covenant people?
3. How does this verse point toward or prepare for the coming of Christ and His eternal kingdom?

Interlinear Text

וַיֵּצֵא	הָרוּחַ	וַיַּעֲמֵד	לִפְנֵי	יְהוָה	וַיֹּאמֶר	אֲנִי
And came out	the spirit	and stood	before	the LORD	and said	I
H3318	H7307	H5975	H6440	H3068	H559	H589
אֶפְתָּנוּ						
will persuade him						
H6601						
